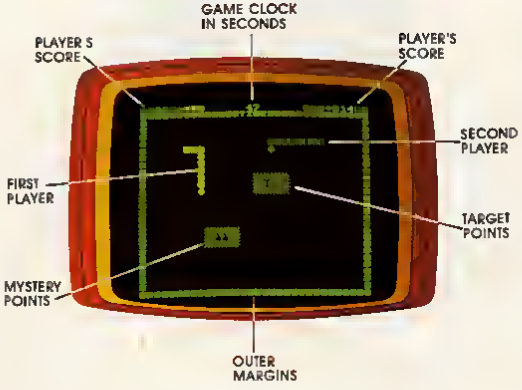
It's time to HUSTLE



Gremlin's great new video game where the action, the features and the operator's profits are built right in!

HUSTLE

We built in the action!

A unique combination of offensive and defensive action with speed, great sound and surprise. Steer your arrow with four directional buttons into the targets that appear at random. Hit a target and the sound of your score being recorded pumps you up to score still more and more.

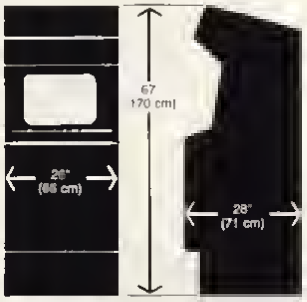
But watch it! Hit your own arrow tail or your opponent's arrow tail or the screen margin and you lose 400 points—and every target point on the screen. Mystery target points can be plus or minus and you don't know which 'til you hit them. Make an error and your arrow tail gets longer. The more errors, the longer the arrow tail and the harder to score. As you develop your skills and make fewer errors, the game automatically speeds up for even more exciting fun, higher scores and free play.

Terrific two-player game. And the best one-player game ever.

We built in the features

- Rugged, 19" Motorola TV Monitor
- Power: AC, 100V-115V-230V, 50-60 Hz, 130 watts. Just plug it in to start making money.
- 3-wire cord with safety interlock on game access door. Grounding required.
- Anti-cheat coin mechanism.

- E-Z adjust control panel inside coin door to set volume.
- Set free game to 11, 13, 15 or 17 thousand.
- Anti-cheat programming.
- Dual coin mechanism.
- 1 & 2 player start buttons
- Gremlin's Surround-A-Sound.
- Easy-to-understand, complete maintenance manual provided with every game.



We built in the profits!

There's no guesswork with Gremlin. Before we put Hustle on the market, we put it to the test. Using real people, playing with real money. The results have been phenomenal. When you put a Hustle on location, expect profit and lots of it. You won't be disappointed.

Hustle is distributed by:

Gremlin

The games people *really* play.

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